

XBOX

<http://www.replacementdocs.com>

LIVE ONLINE ENABLED

PAL

SEGA  
SPORTS

# NHL 2K3



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ESPN



SEGA

## Safety Information

### About Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while watching video games. These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects. Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by sitting farther from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued. If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

### Other Important Health and Safety Information

The Xbox Instruction Manual contains important health and safety information that you should read and understand before using this software.

### Avoid Damage to Your Television

Do not use with certain televisions. Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of game play may “burn in” to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner’s manual to determine if video games can be played safely on your set. If you are unable to find this information in the owner’s manual, contact your television dealer or the manufacturer to determine if video games can be played safely on your set. Unauthorized copying, reverse engineering, transmission, public performance, rental, pay for play, or circumvention of copy protection is strictly prohibited.

## TABLE OF CONTENTS

Connect to Xbox <i>LIVE</i> .....	2
Using the Xbox .....	4
Introduction .....	6
Control Summary.....	7
Offense.....	8
Basic Offense .....	8
Advanced Offense.....	12
Defense .....	17
Basic Defense.....	17
Advanced Defense.....	19
Goalie Controls .....	22
Fighting .....	24
Selecting Your Teams .....	26
Game Strategy .....	26
Game Modes.....	28
Trading Players.....	30
Lines .....	31
Pause Menu.....	33
Replay Controls .....	34
Options.....	34
Glossary.....	37
Sega Sports Challenge.....	39
Credits .....	42

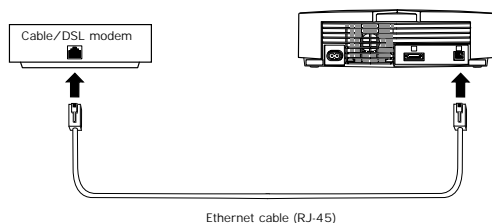
## Connect to Xbox Live

**Important! Before using this product, read the Xbox Instruction Manual for important safety information and health warnings.**

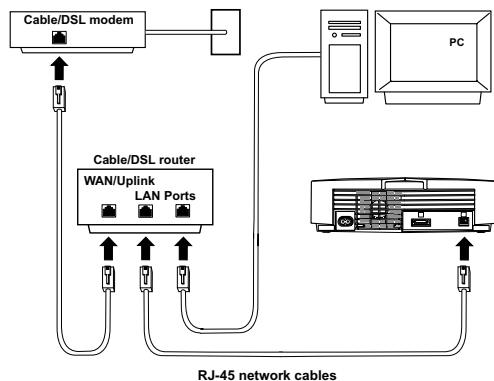
### Step 1: Connect

To connect your Xbox console directly to broadband, see A. Or, to share your broadband connection with a PC, see B. For more details and other home networking options, including Internet connection sharing, see [www.xbox.com/live](http://www.xbox.com/live).

#### A. Direct Connection



#### B. Shared Connection



### Step 2: Go Live

You'll need to set up an Xbox Live account to play games online.

Here's how:

1. Insert an Xbox Live Starter Kit disc or game disc into the disc tray. Check game packaging to see if the game supports Xbox Live play.
2. From within the game, select the option for Xbox Live. At this point, the Xbox console will try to go online. If it works, create your Xbox Live account by following the instructions on screen and entering your subscription code when prompted. If the Xbox console can't go online automatically, you'll get an error message. Go on to Step 3.

### Step 3: Configure (if necessary)

If you can't go online automatically, use Network Setup in the Xbox Dashboard to enter some network settings. You may need to enter information such as a host name, MAC address, or an ISP user name and password, which you received from your broadband provider when you signed up for service. Once you have the information, enter it in the Xbox Dashboard.

**Important!** Xbox Live is a subscription service. You will need a subscription code to set up an Xbox Live account and play online. To find out how to get a subscription code, visit your local retailer or see [www.xbox.com/live](http://www.xbox.com/live).

**If you need more help:** Should you have any problems connecting to the Xbox Live service, do not attempt to take apart, service, or modify the Xbox console or peripherals in any way. Doing so could present the risk of serious injury or death from electric shock or fire, and will also void your warranty. For additional assistance see [www.xbox.com/live](http://www.xbox.com/live) or call the Customer Support number:

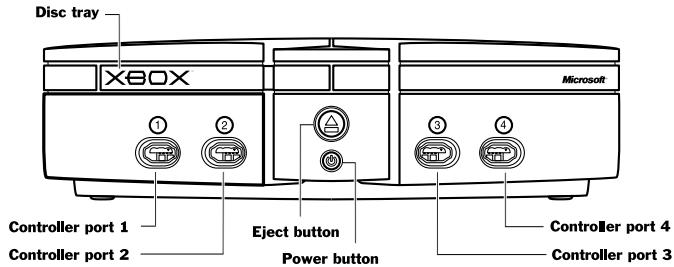
United States and Canada: 1-800-4MY-XBOX (1-800-469-9269)

TTY users (requires special equipment for hard of hearing):

United States and Canada: 1-866-740-9269 or 1-425-635-7102

## Using the Xbox Video Game System

1. Set up your Xbox video game system by following the instructions in the Xbox Instruction Manual.
2. Press the power button and the status indicator light will light up.
3. Press the eject button and the disc tray will open.
4. Place the NHL2K3 disc on the disc tray with the label facing up and close the disc tray.
5. Follow on-screen instructions and refer to this manual for more information about playing NHL2K3.



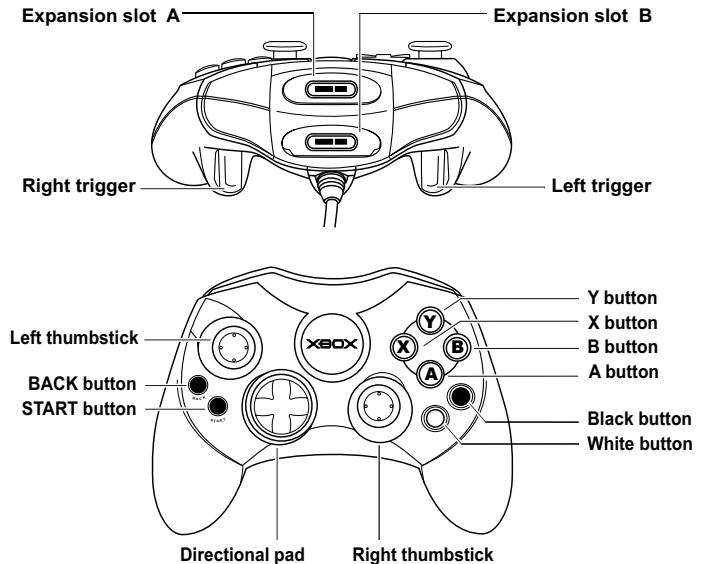
## Avoiding Damage to Discs or the Disc Drive

To avoid damage to discs or the disc drive

- Insert only Xbox-compatible discs into the disc drive.
- Never use oddly shaped discs, such as star-shaped or heart-shaped discs.
- Do not leave a disc in the Xbox console for extended periods when not in use.
- Do not move the Xbox console while the power is on and a disc is inserted.
- Do not apply labels, stickers, or other foreign objects to discs.

## Using the Xbox Controller

1. Connect the Xbox Controller to any controller port on the front of the Xbox console. For multiple players, connect additional controllers to available controller ports.
2. Insert any expansion devices (for example, Xbox Memory Units) into controller expansion slots as appropriate.
3. Follow on-screen instructions and refer to this manual for more information about using the Xbox Controller to play NHL2K3.



## Yawl ready for this?

Lace up your skates and get on the ice. Sega has brought the NHL® 2K series to the Xbox™ Video Game System and a new standard for Hockey has been set. NHL 2K3 possesses all the realism, responsive controls and amazing graphics you've come to expect from Sega Sports and the NHL 2K series.

This year the presentation system is all new. ESPN "The Worldwide Leader in Sports" has teamed up with Sega Sports. The union has given NHL 2K3 a professionally broadcasted look. Playing a game of NHL 2K3 makes it "National Hockey Night" every night, right in your own living room.

So gear up and get ready to get it on. Get ready for razor sharp graphics and precision gameplay. This is Hockey the way it should be. This is NHL 2K3.



### SEGA SPORTS TIP: The Game of Hockey

Hockey is a fast and exciting sport enjoyed by millions. Over the years, the game has evolved through a series of rules and terms derived to make it more enjoyable to the players and fans. Familiarize yourself with the basics described in this handbook before starting gameplay.



NHL 2K3 is designed with analog functionality in mind. The analog controller provides a full range of motion and adds to the overall depth of the game.

## MENU CONTROLS

- left thumbstick (or D-Pad)** . . . . . Highlight menu options
- A button** . . . . . Select
- B button** . . . . . Cancel selection / return to previous.
- X button** . . . . . Sort menu
- Y button** . . . . . Command Help Menu
- left trigger / right trigger** . . . . . Turn 'pages' / Switch screens
- White button / Black button** . . . . . Turn 'pages' (i.e. Changing teams / position / focus)
- right thumbstick** . . . . . Displays player cards
- START** . . . . . Select / Pause / Un-pause game





## SEGA SPORTS TIP: Perfecting the Pass

Good puck movement is the key to taking apart your opponent's defense. Find the open man and put the puck right on his stick for a quality scoring chance.

## OFFENSE

Here's a breakdown of the standard offensive controls. Use the Deke, Speed Burst and Sidestep to elude defenders and put the shot in net.

### BASIC OFFENSE

#### Face-off (all control types)

<b>left thumbstick</b> . . . . .	Direct Initial Pass
<b>A button</b> . . . . .	Draw Puck
<b>B button</b> . . . . .	Select Center
<b>X button</b> . . . . .	Change Player

#### Offense with Puck

<b>left thumbstick</b> . . . . .	Move Selected Player / Aim Shot / Direct Pass
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<b>Y button</b> . . . . .	Deke / Dump
<b>B button</b> . . . . .	Speed Burst
<b>A button</b> . . . . .	Pass / Flip Pass
<b>X button</b> . . . . .	Shoot
<b>left trigger</b> . . . . .	Protect Puck
<b>right trigger</b> . . . . .	Protect Puck / Modifier
<b>White button / Black button</b> . . . . .	Side Step
<b>right trigger + left trigger + START</b> . . . . .	Pull Goalie
<b>right thumbstick</b> . . . . .	<b>D-Pad</b> Alternate
<b>D-Pad Down</b> . . . . .	Next Defensive Line
<b>D-Pad Up</b> . . . . .	Next Offensive Line
<b>D-Pad Down + right trigger</b> . . . . .	Previous Defensive Line
<b>D-Pad Up + right trigger</b> . . . . .	Previous Offensive Line
<b>D-Pad Right</b> . . . . .	Next Play
<b>D-Pad Left</b> . . . . .	Previous Play
<b>D-Pad Right + right trigger</b> . . . . .	More Aggressive
<b>D-Pad Left + right trigger</b> . . . . .	Less Aggressive
<b>START</b> . . . . .	Pause

#### Offense without Puck

<b>left thumbstick</b> . . . . .	Move Selected Player
<b>Y button</b> . . . . .	Deflection / Dive
<b>B button</b> . . . . .	Speed Burst / Check
<b>A button</b> . . . . .	Change Skaters
<b>X button</b> . . . . .	One-Timer / Hook

**left trigger** . . . . . Grab Puck  
**right trigger** . . . . . Grab Puck / Modifier  
**right thumbstick** . . . . . D-Pad Alternate  
**White button / Black button** . . . . Side Step  
**right trigger + left trigger + START** . . Pull Goalie  
**D-Pad Down** . . . . . Next Defensive Line  
**D-Pad Down + right trigger** . . . . Previous Defensive Line  
**D-Pad Right** . . . . . Next Play  
**D-Pad Right + right trigger** . . . . More Aggressive  
**D-Pad Left** . . . . . Previous Play  
**D-Pad Left + right trigger** . . . . Less Aggressive  
**D-Pad Up** . . . . . Next Offensive Line  
**D-Pad Up + right trigger** . . . . Previous Offensive Line  
**START** . . . . . Pause

### SEGA SPORTS TIP: Be Patient

Unless you're on a breakaway, allow your team time to regroup before entering the attacking zone. The more men you have inside your opponent's blue line, the better your chances at controlling the puck and setting up a quality shot.

## INTERMEDIATE OFFENSE

### Offense with Puck

**left thumbstick** . . . . . Move Selected Player / Aim Shot / Direct Pass

**Y button** . . . . . Dump  
**B button** . . . . . Deke / Side Step  
**A button** . . . . . Pass / Flip Pass  
**X button** . . . . . Shoot  
**left trigger** . . . . . Protect Puck  
**right trigger** . . . . . Speed Burst / Modifier  
**White button / Black button** . . . . Sidestep  
**right trigger + left trigger + START** . . Pull Goalie  
**right thumbstick** . . . . . D-Pad Alternate  
**D-Pad Down** . . . . . Next Defensive Line  
**D-Pad Up** . . . . . Next Offensive Line  
**D-Pad Down + right trigger** . . . . Previous Defensive Line  
**D-Pad Up + right trigger** . . . . Previous Offensive Line  
**D-Pad Right** . . . . . Next Play  
**D-Pad Left** . . . . . Previous Play  
**D-Pad Right + right trigger** . . . . More Aggressive  
**D-Pad Left + right trigger** . . . . Less Aggressive  
**START** . . . . . Pause

### Offense without Puck

**left thumbstick** . . . . . Move Selected Player  
**Y button** . . . . . Deflection / Dive  
**B button** . . . . . Check / Pin  
**A button** . . . . . Change Player  
**X button** . . . . . One-Timer / Hook



**left trigger** . . . . . Grab Puck  
**right trigger** . . . . . Speed Burst / Modifier  
**White button / Black button** . . . . . Sidestep  
**right trigger + left trigger + START** . . . Pull Goalie  
**right thumbstick** . . . . . **D-Pad Alternate**  
**D-Pad Down** . . . . . Next Defensive Line  
**D-Pad Up** . . . . . Next Offensive Line  
**D-Pad Down + right trigger** . . . . . Previous Defensive Line  
**D-Pad Up + right trigger** . . . . . Previous Offensive Line  
**D-Pad Right** . . . . . Next Play  
**D-Pad Left** . . . . . Previous Play  
**D-Pad Right + right trigger** . . . . . More Aggressive  
**D-Pad Left + right trigger** . . . . . Less Aggressive  
**START** . . . . . Pause

#### SEGA SPORTS TIP: One-Timer

Use the One-Timer (defined in Glossary) to catch your opponents off guard. Pass the puck across the crease and have your teammate slam it to the back of the net.

## ADVANCED OFFENSE

#### Offense with Puck

**left thumbstick** . . . . . Move Selected Player / Aim Shot / Direct Pass  
**Y button** . . . . . Dump  
**Y button + right trigger** . . . . . Deke

**B button** . . . . . Protect Puck  
**B button + left trigger** . . . . . Side Step  
**A button** . . . . . Pass  
**A button + left trigger** . . . . . Flip Pass  
**X button** . . . . . Wrist / Snap Shot  
**X button + left trigger** . . . . . Slap Shot  
**left trigger** . . . . . Action Modifier  
**right trigger** . . . . . Speed Burst / Strategy Modifier  
**White button / Black button** . . . . . Not Used  
**right trigger + left trigger + START** . . . Pull Goalie  
**right thumbstick** . . . . . **D-Pad Alternate**  
**D-Pad Down** . . . . . Next Defensive Line  
**D-Pad Up** . . . . . Next Offensive Line  
**D-Pad Down + right trigger** . . . . . Previous Defensive Line  
**D-Pad Up + right trigger** . . . . . Previous Offensive Line  
**D-Pad Right** . . . . . Next Play  
**D-Pad Left** . . . . . Previous Play  
**D-Pad Right + right trigger** . . . . . More Aggressive  
**D-Pad Left + right trigger** . . . . . Less Aggressive  
**START** . . . . . Pause

#### Offense without Puck

**left thumbstick** . . . . . Move Selected Player  
**Y button** . . . . . Deflection / Dive  
**B button** . . . . . Check / Pin



<b>B button + left trigger</b> . . . . .	Side Step
<b>A button</b> . . . . .	Change Skaters
<b>A button + left trigger</b> . . . . .	Change to Goalie
<b>X button</b> . . . . .	One Timer
<b>X button + left trigger</b> . . . . .	Hook
<b>left trigger</b> . . . . .	Action Modifier
<b>right trigger</b> . . . . .	Speed Burst / Strategy Modifier
<b>White button / Black button</b> . . . . .	Grab Puck
<b>right trigger + left trigger + START</b> . . . . .	Pull Goalie
<b>right thumbstick</b> . . . . .	<b>D-Pad Alternate</b>
<b>D-Pad Down</b> . . . . .	Next Defensive Line
<b>D-Pad Up</b> . . . . .	Next Offensive Line
<b>D-Pad Down + right trigger</b> . . . . .	Previous Defensive Line
<b>D-Pad Up + right trigger</b> . . . . .	Previous Offensive Line
<b>D-Pad Right</b> . . . . .	Next Play
<b>D-Pad Left</b> . . . . .	Previous Play
<b>D-Pad Right + right trigger</b> . . . . .	More Aggressive
<b>D-Pad Left + right trigger</b> . . . . .	Less Aggressive
<b>START</b> . . . . .	Pause

## Positional, Triangular, Overload Slot

**Positional:** Positional play is a conservative offensive scheme that is the cornerstone of any hockey team. The two forwards will alternately attack the net. While one forward is attacking the net, the other will be holding back and thinking defensively.



**Triangular:** The wingmen form a triangular formation with the center. The players then try to get the puck and "funnel" it in close to the goal for a good scoring chance. If you listen to an NHL broadcast, you may hear this strategy referred to as "cycling." The objective of this system is to create a 3-on-2 or, better yet, a 2-on-1 situation.



**Overload Slot:** A more aggressive style of play is known as overloading the slot. When the first rush is stopped and the follow-up attack does not result in a play on the net, the puck is passed out to the point (defenseman farthest back in the attacking zone). The defensemen then try to score by shooting a hard slap shot. The forwards go to the net and attempt to pick up the rebound.



#### SEGA SPORTS TIP: Controlling the shot

Direct your shot by using the analog pad while shooting the puck. Look where the goalie is setting up and use it to your advantage. If he has flopped onto the ice, press up on the analog pad while shooting to send the puck high. If he's still on his feet, you can try going to the five hole (between his legs) by pressing down.



#### SEGA SPORTS TIP: The Deke

You're on a breakaway, it's just you and the goalie. Use the Deke to confuse the goalie and put the biscuit in the basket.



## DEFENSE

Here's a rundown of the standard defensive controls. Make use of body checks, speed-burst, poke-check, board-pins and blocking to break down any offensive attack.

### DEFENSIVE CONTROLS

#### Basic Defense

#### Face-off (all control types)

- left thumbstick . . . . . Direct Initial Pass
- A button . . . . . Draw Puck
- B button . . . . . Select Center
- X button . . . . . Change Player

- left thumbstick . . . . . Control Selected Player
- Y button . . . . . Block / Dive
- B button . . . . . Speed Burst / Check
- A button . . . . . Change Skaters
- X button . . . . . Poke Check / Hook
- left trigger . . . . . Grab Puck
- Black button . . . . . Grab Puck / Modifier



**White button / Black button** . . . . Side Step  
**right thumbstick** . . . . . **D-Pad Alternate**  
**D-Pad Down** . . . . . Next Defensive Line  
**D-Pad Up** . . . . . Next Offensive Line  
**D-Pad Down + right trigger** . . . . Previous Defensive Line  
**D-Pad Up + right trigger** . . . . Previous Offensive Line  
**D-Pad Right** . . . . . Next Play  
**D-Pad Left** . . . . . Previous Play  
**D-Pad Right + right trigger** . . . . More Aggressive  
**D-Pad Left + right trigger** . . . . Less Aggressive  
**START** . . . . . Pause

#### Intermediate Defense

**left thumbstick** . . . . . Control Selected Player  
**Y button** . . . . . Block / Dive  
**B button** . . . . . Check  
**A button** . . . . . Change Skaters  
**X button** . . . . . Poke Check / Hook  
**left trigger** . . . . . Grab Puck  
**Black button** . . . . . Speed Burst / Modifier  
**White button / Black button** . . . . Side Step  
**D-Pad Down** . . . . . Next Defensive Line  
**D-Pad Up** . . . . . Next Offensive Line  
**D-Pad Down + right trigger** . . . . Previous Defensive Line  
**D-Pad Up + right trigger** . . . . Previous Offensive Line  
**D-Pad Right** . . . . . Next Play

**D-Pad Left** . . . . . Previous Play  
**D-Pad Right + right trigger** . . . . More Aggressive  
**D-Pad Left + right trigger** . . . . Less Aggressive  
**START** . . . . . Pause

#### Advanced Defense

**left thumbstick** . . . . . Control Selected Player  
**Y button** . . . . . Block Shot (Kneel)  
**Y button + left trigger** . . . . Block Shot (Dive)  
**B button** . . . . . Check  
**B button + left trigger** . . . . Side Step  
**A button** . . . . . Change Skaters  
**A button + left trigger** . . . . Change to Goalie  
**X button** . . . . . Poke Check  
**X button + left trigger** . . . . Hook  
**left trigger** . . . . . Action Modifier  
**right trigger** . . . . . Speed Burst / Strategy Modifier  
**White button / Black button** . . . . Grab Puck  
**right thumbstick** . . . . . **D-Pad Alternate**  
**D-Pad Down** . . . . . Next Defensive Line  
**D-Pad Up** . . . . . Next Offensive Line  
**D-Pad Down + right trigger** . . . . Previous Defensive Line  
**D-Pad Up + right trigger** . . . . Previous Offensive Line  
**D-Pad Right** . . . . . Next Play



D-Pad Left . . . . . Previous Play  
 D-Pad Right + right trigger . . . . More Aggressive  
 D-Pad Left + right trigger. . . . . Less Aggressive  
 START . . . . . Pause

### SEGA SPORTS TIP: Check Please.

Check hard. Check often. Keeping your opponent on the ice will close off their passing lanes and disrupt the rhythm of their attack.



### Defensive Strategies

**Zone:** The Zone is a conservative coaching strategy. The defensive zone is divided into five areas. It asks the defensemen to outplay the opposition in all 1-on-1 situations.



**Box Plus 1:** The Box Plus One is a forceful defense. It is a balanced system, with the two wings and defensemen forming a box. This system's standard principle is to keep the opposition's unit outside the box. The center's role is to help out the other players, particularly the defensemen.



**1-2-2:** The 1-2-2 is a mixed defense. The wings come low to support the defensemen, but the center moves out to the blue line in order to harass the opposition's defense and keep them out of the play. The center will also look for timely breakaway scoring chances which adds to opposition's worry.



### SEGA SPORTS TIP: Hooking

When used discreetly, hooking can be an effective method of unbalancing the opposition. Be careful, overuse will attract the referee's attention, earning you minutes in the penalty box.

## GOALIE CONTROLS

### With the Puck

<b>left thumbstick</b> . . . . .	Control Goalie Direction
<b>Y button</b> . . . . .	Cover / Stand
<b>B button</b> . . . . .	Leave Puck
<b>A button</b> . . . . .	Pass
<b>X button</b> . . . . .	Clear
<b>START</b> . . . . .	Pause

### Holding the Puck

<b>Y button</b> . . . . .	Cover / Stand
<b>B button</b> . . . . .	Drop Puck
<b>A button</b> . . . . .	Drop Pass
<b>X button</b> . . . . .	Drop Clear
<b>START</b> . . . . .	Pause

### Without the Puck

#### Basic / Intermediate Controls

<b>left thumbstick</b> . . . . .	Control Goalie Direction
<b>Y button</b> . . . . .	Save
<b>B button</b> . . . . .	Check / Slash
<b>A button</b> . . . . .	Change to Skater
<b>X button</b> . . . . .	Poke Check / Dive

<b>left trigger</b> . . . . .	Best Stance
<b>Black button</b> . . . . .	Position Goalie / Modifier
<b>START</b> . . . . .	Pause

#### Advanced Controls

<b>left thumbstick</b> . . . . .	Control Goalie Direction
<b>Y button</b> . . . . .	Save
<b>Y button + left trigger</b> . . . . .	Stacked Pads
<b>B button</b> . . . . .	Check / Slash
<b>B button + left trigger</b> . . . . .	Stance Up / Belly
<b>A button</b> . . . . .	Change to Skater
<b>A button + left trigger</b> . . . . .	Stance Down / Back
<b>X button</b> . . . . .	Poke Check / Dive
<b>X button + left trigger</b> . . . . .	Diving Poke
<b>left trigger</b> . . . . .	Stance Modifier
<b>right trigger</b> . . . . .	Position Goalie / Modifier
<b>White button / Black button</b> . . . . .	Best Stance
<b>START</b> . . . . .	Pause

#### SEGA SPORTS TIP: The rebound

Any time there's a shot on goal, be wary of a possible deflection off the goalie's pads. This is the perfect opportunity to catch him off-balance and slap the puck into the back of the net.



## Fighting

Sometimes tempers flare and the gloves come off. When a fight breaks out, here are the controls you will need to hold your own.

Y button	Not Used
B button	Grab
A button	Duck / Avoid
X button	Punch

## Playing Against the Boards

The puck gets stuck in the wall or in a corner. Next thing you know, two or more skaters are pinning each other up against the wall trying to jockey for position and most importantly, keep control of the puck.

### Pinning (All Control Types)

left thumbstick	Move Selected Player
Y button	Cancel Pin
B button	Check
A button	Change Player
X button	Push

### Pinned (All Control Types)

left thumbstick	Move Selected Player
START	Pause
B button	Elbow
A button	Change Player
X button	Kick Puck

## Penalty Shot

Last, but not least, is the penalty shot. This unique hockey moment pits the goalie against the skater, one-on-one. Be careful, you only have one shot and it could be the difference between glory and defeat.

### Penalty Shot Controls (Basic / Intermediate)

left thumbstick	Move Selected Player
Y button	Deke
X button	Shoot

### Advanced Penalty Shot Controls

left thumbstick	Move Selected Player
Y button	Deke
X button	Wrist / Snap Shot
X button + left trigger	Slap Shot
left trigger	Modifier

## MAIN MENU

When the game finishes loading, you will be at the title screen featuring a great shot of Philadelphia Flyer Jeremy Roenick. Press **START** to advance to the main menu.

**Quick Game:** Play a quick exhibition game between two NHL teams.

**Game Modes:** Check out the other exciting game modes that are available: Exhibition, Season, Playoffs, Tournament and Franchise play. See page 28 for more details.



**Rosters / Lines:** Modify the rosters and lines for any team in the NHL. See page 31 for more information.

**Options:** Adjust the settings of the game. See page 34 for more details.

**Sega Sports Challenge:** The game is already keeping track of all of your stats, but how do you stack up against players from around the world? Completing a game in this mode will give you a code you can enter at [Sega Sports.com](http://SegaSports.com)

**Memory / Users:** Load data, save settings, and change users.

### SEGA SPORTS TIP: Penalty Killing

**Unless you're down a goal or two in the closing moments of the game, play it safe; check the attackers and dump the puck back into their defensive zone (clearing the puck). Don't worry, icing is disabled in penalty kill situations.**

### Selecting Your Teams

Once you've selected the type of game you want to play, you will be brought to the Team Select screen. Push the **left thumbstick** left to choose the Away team, push right to choose the Home team. Use the **White** button and **Black** buttons to cycle through the teams and then press **START** to make your selection. You will then advance to the Choose Uniforms screen. From here you can select home, away or alternate jerseys for your team to play in. At this screen press the **X** button to view the Home/Away Strategy screen or the **White** button button for Line Matchups.

### Home / Away Strategy

From the Choose Uniforms screen you can press the **X** button to set your team's strategy. By selecting Basic Team strategy, you can adjust the overall play of your team. You can also select Advanced Team Strategy. This allows you to select an individual strategy for every line on your team.

**Overall:** Adjust this slider left to be more defensive and to the right to be more aggressive.

Defense . . . . . Zone / Box Plus 1 / 1-2-2

Backcheck. . . . . 2-1-2, 1-1-3, 1-2-2

Forecheck. . . . . 1-4, 2-1-2, 1-1-3

Breakout . . . . . Board, Free Flowing, Positional

Move Out . . . . . Positional, Regroup Free, Criss Cross

Offense . . . . . Positional, Triangular, Overload Slot

Penalty Kill . . . . . Box, Triangle, Diamond

Power Play . . . . . Funnel, 2-2-1, Wing Play Offside

### SEGA SPORTS TIP: Strategize.

**Be sure to experiment with all the strategies available and find the ones that best suit your style of play. It's also a good idea to choose your strategy to suit your team's strengths and weaknesses.**

### Line Matchups

From the Choose Uniforms screen you can press the **White** button button to set the line matchups. When your opponent goes to change lines, you can make sure you're matched up player for player. In order for Line Matchups to function, line changes must be set to Auto (see Options Menu).

**Importance:** Move this slider to the right to keep your lines matched no matter how fatigued. Move to the left to take a more conservative approach.

## GAME MODES

**Exhibition:** Exhibition allows you to start a quick game using a wider array of teams including NHL, All-Star and International. Playing in an international setting means a bigger rink, two-line passes and an alternate icing rule.

**Season:** Do you have what it takes to guide your team through a grueling NHL season and deep into the playoffs? Do you have what it takes to win Lord Stanley's Cup? Season Mode gives you the opportunity to find out.

**Franchise:** Play season after season and build your team into a dynasty. You will have to manage everything for your team: sign your free agents, acquire new players and manage the budget.

**Playoffs:** Forget the season and head straight into the playoffs. The competition will be tough. Will it be your team hoisting Lord Stanley's cup?

**Tournament:** Set up a tournament so you and your friends can have at it.

## THE PLAYOFFS

(Available in Season, Franchise and Playoff modes.)

This is where all your hard work pays off. At the end of the regular season, only sixteen teams remain. Three seven-game series stand between you and a chance to hoist Lord Stanley's Cup. Keep in mind, the cup isn't the only prize to take home at season's end. Following is a list of trophies awarded to individuals and teams who have excelled in a variety of categories.

**Stanley Cup:** Awarded to the team that wins the Stanley Cup Finals.

**Clarence S. Campbell:** Awarded to the team that wins the Western Conference Finals.

**Prince of Wales:** Awarded to the team that wins the Eastern Conference Finals.

**Presidents':** Awarded to the team that earned the best record over the course of the regular season.

**Art Ross:** Awarded to the individual with the most points over the course of the season.

**Hart Memorial:** Awarded to the MVP as selected by the Professional Hockey Writers Association (PHWA).

**James Norris Memorial:** Awarded to the best Defenseman as selected by the PHWA.

**Lady Byng Memorial:** Awarded to the individual who demonstrates sportsmanship, gentlemanly conduct and overall gameplay combined.

**Calder Memorial:** Awarded to the best Rookie as selected by the PHWA.

**Conn Smythe:** Awarded to the Playoff MVP as selected by the PHWA.

**Vezina:** Awarded to the best Goalie as selected by the General Managers of the league.

**William M. Jennings:** Awarded to the player(s) with the lowest Goals Against Average.

**Frank J. Selke:** Awarded to the best defensive Forward as selected by the PHWA.

**Lester B. Pearson:** Awarded to the MVP as selected by the National Hockey League Players Association (NHLPA).

**Maurice 'Rocket' Richard:** Awarded to the league leader in Goals Scored.



## TRADING PLAYERS

During Season and Franchise mode, you can trade players from team to team. Go to Rosters / Lines and select Trade Players to make some adjustments to your team. Use the **left thumbstick** or **D-pad** to find the player you want to trade and press the **X** button to select him (a check will appear in the box next to the players you want to trade). Use the **right thumbstick** to change between your team and the team you want to trade to. Use the **X** button to select the player(s) you want to trade for and press **START** to make the trade.

### Season Menu

Once you've picked your team and headed into the season menu, you will have to navigate the following selections.

**Play / Schedule:** Use **D-Pad** / Left Analog to scroll around the on screen calendar. Press the **X** button to simulate all the games up to and including the highlighted game, press **START** to play the game. The game will ask for verification.

**Roster / Lines:** From this menu you can view the roster, edit your lines, edit the team, trade players and pick up free agents. You're the general manager, making your team a contender is your responsibility.

**Standings:** Check out the league leaders in a variety of categories.

**News:** Find out about trades and player injuries.

**Awards:** Keep track of the award winners for the past decade. (See page 28).

**Load / Save:** Everything you can customize in NHL 2K3 can be saved and accessed later via your Xbox video game console.

**Options:** Change your game options.



### Coaching Strategies

With NHL 2K3 you get to control the offensive and defensive style of your team. If you want to go for it all you've got to ratchet up your aggressiveness by pressing the **D-Pad** left. If you want to protect a lead you've got to dial back your aggressiveness and play a more conservative style of play by pressing the **D-Pad** right.

**D-Pad Left + right trigger** . . . More Aggressive

**D-Pad Right + right trigger** . . . Less Aggressive

### Line Changes

The forwards and defensemen are broken into units called lines. Teams have certain lines to suit different situations. There are lines to take advantage of power plays, to kill penalties, to play strong defense and to play strong offense. Use the controls listed below to get new players out onto the ice. Don't call for a line change when the other team is attacking your goal. You can make adjustments to your lines via the Rosters / Lines menu. Mix things up to create the best scoring and defensive setups.

**D-Pad Up** . . . . . Next Offensive Line

**D-Pad Down** . . . . . Next Defensive Line



## SEGA SPORTS TIP: Keep your Lines Fresh

The longer the lines are on the ice, the more fatigued the players become. Wait for your players to cross center-ice, then dump the puck into the offensive zone and switch them out. If you can cycle your lines effectively, you will maximize your team's chances of success.

## ROSTERS

From the Rosters menu you can make several adjustments to your team. One of the things you can do is select the team captain and assistant captain(s).

In Franchise and Season Mode you can also make several changes to your team from the Rosters menu. You can change a player's status from this screen. Players can be:

**Dressed:** Available to play in the next game.

**Injured/Res:** The player is hurt and unavailable to play.

**Minors:** The player has been sent down to the minors.

**Scratched:** Players available to the team but cannot play in the current game.



## PAUSE MENU

Press the **START** button during the game to bring up the Pause Menu. From here you can select from one of the following options.

**Replay:** Watch the last play from any spot on the ice.

**Options:** Tweak the game by adjusting the rules and settings (including camera-view).

**Stats:** Break the game down with all of the numbers, shots, saves, hits and much more.

**Choose Sides:** Switch over to control either team at any time.

**Edit Lines:** Select which players appear on which lines on the ice for total control of your team.

**Time-Out:** You don't see many timeouts in hockey, but if your team needs a break you can call one. It is the perfect way to give your team a little stamina boost.

**Pull Goalie:** You can always pull your goalie to get an extra skater out on the ice. Do this when you are down a goal towards the end of the game.

**Exit Game:** Leave the game and go back to the main menu. The game will ask you to confirm whether or not you really want to quit before leaving the game.

## REPLAY CONTROLS

Want to see that beautiful one-timer again? Then bring up the Replay feature of NHL 2K3 from the pause menu to view it again and again. Follow the on-screen controls to change the angle, zoom in or zoom out and you can see the shot sneak past the goalie. It's like you're in charge of your own highlight reel.



**Note:** While moving the aim indicator, you can also “lock on” to any player to follow them throughout the entire replay. To do so, simply move the aim indicator directly on top of whatever target you wish to track.

## PAUSE OPTIONS

### Options

You can select Options from the Main Menu and make the following adjustments (There are slight variations between game modes).

#### General

**Skill Level:** How tough will the competition be? Amateur, Pro, All Star or Hall of Famer.

**Game Speed:** Slow down or speed up the action with this slider.

**Period Length:** Choose from 1 to 20 minutes of period play.

**Penalties:** Move the slider left or right to adjust the frequency of penalty calling.

**Fighting:** Use the slider to determine the frequency of fisticuffs.

**Injuries:** Toggle injuries On or Off.

**Offside:** Toggle Offsides penalty On or Off.

**Icing:** Change between International, NHL, Auto or off.

**Two-Line Pass:** Change between International, NHL, Auto or off.

### Advanced Options

**Home Strategy Change:** Toggle between Auto and Manual.

**Home Line Change:** Choose between Auto, Semi-Auto, Manual or Off.

**Away Strategy Change:** Toggle between Auto and Manual.

**Away Line Change:** Choose between Auto, Semi-Auto, Manual or Off.

**Referee Collision:** Choose from 4 settings.

**Rink Type:** Choose between Auto, NHL and International

**Overtime Type:** Choose from 8 settings.

**Game Clock:** Choose between an accelerated 20-minute clock and a Real-Time clock.

**Clock Type:** Choose between International (counting up), NHL (counting down) or Auto.



## CONTROLS

**Controller:** Choose between Basic, Intermediate and Advanced.

**Goalie Control:** Choose between Auto, Manual and Semi-Auto.

**Pass Aim Assist:** Adjust CPU assistance on passing.

**Shot Aim Assist:** Choose between Manual and Auto.

**Auto Puck in Air Grab:** Toggle this On or Off.

**Player Lock Type:** Choose between 4 types (described below).

**Preferred Start Position:** Choose what position you want to control during face-off.

**Puck Protection:** Toggle between Auto and Manual.

**Vibration Feature:** Toggle this On or Off.

### Player Lock Types

**Unlocked:** Control the player with the puck, or switch to the player nearest the puck.

**Semi-Manual:** Similar to Unlocked, despite player controls not automatically switching if pass is missed.

**Manual:** You have complete control of player selection.

**Full-Lock:** Remain locked on Preferred Start Position.

### Gameplay

This is your game and via the Sega Sports gameplay sub-menu you can make it just that. With twenty-four individual, adjustable options NHL 2K3 will satisfy even the pickiest of hockey fanatics.

## Presentation Options

Change everything in regards to how you view and hear the game. The exciting presentation and style of ESPN is going to make the game better than ever. Increase the play-by-play commentary, adjust the crowd or change the volume of the sound effects. NHL 2K3 allows you to change it all.

## GLOSSARY

**Assistant Captain:** The Assistant Captain wears the letter 'A' on his jersey and can speak to the referee in regards to interpretations of the rules when the Captain is not out on the ice. Traditionally teams have two assistant captains, but sometimes they have up to four players rotate the duties of assistant captain throughout the season.

**Captain:** The leader of the team. The captain wears a letter 'C' on his jersey and is one of the only players who can question a referee in regards to an interpretation of the rules.

**Check:** Skating into a player who has the puck.

**Delayed Penalties:** If the team without the puck commits a penalty, the referee can call a delayed penalty. He will signify this by raising his hand high in the air. The team with the puck will pull their goalie to add an extra man on offense. As soon as the team that committed the penalty touches the puck, the penalty is called.

**Face-Off:** At the onset of each period, after a stoppage in play, after a goal and after a penalty, both teams will square off in a face-off. The referee will drop the puck between two opposing players.

**Fighting:** Sometimes players will "drop the gloves" in order to stand their ground, however, engaging in fisticuffs will result in a five-minute penalty.

**Forechecking:** Checking the player with the puck in his defensive zone or the neutral zone.

**Hooking:** When a player uses his stick to impede the progress of an opponent, he can be called for hooking, punishable with two minutes in the penalty box.

**Icing:** Icing occurs when the team passes, shoots or deflects the puck across the red center line and then past the red goal line in that team's offensive zone without the puck being touched by another member of that team. Teams that are a man short (killing a penalty) are allowed to ice the puck. In the international game, icing is called as soon as the puck crosses the goal line.

**Interference:** Interference occurs when one player impedes the progress of another player who does not have the puck and is punishable with a two-minute penalty.

**Lines:** The group of five players out on the ice. Teams have different lines for different situations: lines for penalty killing, power plays, hard defense, extra offense, etc.

**Offsides:** The puck must precede the offensive team across the blue line that marks the offensive zone. If the player crosses the blue line before the puck, offsides is called and a face-off will occur in the neutral zone.

**One Timer:** A one-timer occurs when a player takes a slapshot on the puck after one of his teammates has passed it to him. This is much like hitting a baseball that has been pitched to you. There is no real possession of the puck on the part of the player being passed to.

**Roughing:** Roughing is an altercation between two players that is more than a normal check, but less than an all-out fight. Roughing is punishable with two minutes in the penalty box.

**Two-Line Pass:** A two-line pass is called when a player makes a pass that crosses the red center line and the blue line (or vice-versa) without being touched in-between the two lines by a teammate. Two-Line passing is allowed with International Rules.

## SEGA SPORTS CHALLENGE

Sega Sports Challenge is an exciting new mode of play that takes the competition to the next level. In SSC (Sega Sports Challenge), you can record your personal stats, then post 'em online at [SEGASPORTS.COM](http://SEGASPORTS.COM) to see where you rank against the world's best. Prizes and bragging rights await!

After you complete an SSC game, return to the Sega Sports Challenge screen to receive your Challenge Codes. You will earn codes for Per Game Averages and Single Game Records – one code for PGA and one code for each SGR category.

Go to [SEGASPORTS.COM](http://SEGASPORTS.COM) and enter your codes to immediately see where you rank and find out if you qualify to win. Each time you enter a code, your chances increase. Good Luck!

### User

Enter your name in order to compile and save your personal NHL 2K3 stats. These are the numbers you'll pit against other NHL 2K3 players in the SSC.

To enter a user name:

1. From the User Login screen, select **CREATE NEW USER**. The Enter New User Name screen appears.
2. Use the keyboard tool to type in the name you want, then press the **START** button to advance to the Main Menu.
3. To start a game simply select **SEGA Sports Challenge**, which brings you to the Challenge Menu. From the Challenge Menu you can select **Play Game**, **Records**, **Averages** or **Save User/Options**.



### Per Game Average Board

As you play multiple games in Sega Sports Challenge mode, your statistics are calculated over time to show your per game average in these 9 key categories.

### Single game Record Board

The Single Game Records board displays your best performance in each of 9 categories along with a Challenge Code for each record category.

### Save Challenge Records

Make sure you save before you power down in order to keep your stats up-to-date.

- To save your statistics, from the Load / Save screen, select SAVE USER / OPTIONS. Then select the file you wish to update and press the **A** button to overwrite.

## PLAY LIVE

NHL 2K3 supports Online Gaming through the Xbox *Live* network. Please register for an Xbox *Live* account before using this feature.

Select Play *Live* from the Main Menu once you have your Xbox *Live* account activated. Sign in at the Online Sign in screen by selecting your Gamertag and password to enter the Online Menu.

- Quick Match is the fastest way to play online. It automatically puts you into an open online game.

- OptiMatch™ allows you to search for games based on type (Scrimmage, Street Scrimmage, or Ranked), difficulty, or quarter length. Alternatively, you have the option of creating exactly the kind of game you want to play by choosing to host a game with your settings.
- User Options allows you to add Friends to your Friend list and view recently played players. The user can also hide from other players by selecting Appear Offline in the User Options.
- Leaderboard will download the top online players from the server with their records. See how you rank against everyone else!
- Sign Out will log the user off of the Xbox *Live* network.

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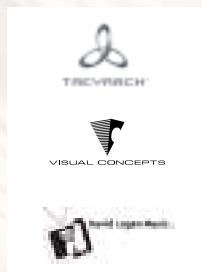
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